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Attorney Docket No. 03-1013

AMENDMENTS TO THE CLAIMS:

Please amend claims 8, 16-19, 21, 22, 56-59, 61, and 62, as listed in the following listing of the claims, which replaces all prior versions and listings of claims in the application:

1. (Previously Presented) A method comprising:
establishing a conference call between a plurality of users, including an initiating user;
ascertaining identities of a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;
providing the audio stream to the plurality of destination devices;
storing data contained in the audio stream; and
selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.
2. (Original) The method of claim 1, wherein establishing a conference call comprises:
detecting a conference call event that was previously configured by the initiating user; and
contacting the plurality of users.

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3. (Original) The method of claim 2, wherein establishing a conference call further comprises:

receiving at least one response from the plurality of users; and

bridging calls to devices corresponding to the plurality of users based on the at least one received response.

4. (Original) The method of claim 1, wherein ascertaining identities of a plurality of destination devices comprises:

retrieving information pertaining to the plurality of users; and

determining the plurality of destination devices based on the retrieved information.

5. (Original) The method of claim 1, wherein providing the audio stream comprises:

connecting an audio digitizing device onto the conference call;

digitizing analog audio corresponding to the conference call;

converting the digitized audio to the audio stream; and

sending the audio stream to the plurality of destination devices.

6. (Original) The method of claim 1, wherein storing data contained in the audio stream comprises:

recording data contained in the audio stream in a central storage area.

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7. (Original) The method of claim 6, wherein storing data contained in the audio stream further comprises:

recording data contained in the audio stream local to at least one of the plurality of destination devices.

8. (Currently Amended) The method of claim 1, wherein storing data contained in the audio stream comprises:

recording data contained in the audio stream local to at least one of the plurality of destination devices.

9. (Previously Presented) The method of claim 12, wherein replaying a selected portion comprises:

playing a section of the stored audio stream data for a user-selected period of time.

10. (Previously Presented) The method of claim 12, wherein replaying the selected portion comprises:

playing the selected portion at a user-selected speed.

11. (Previously Presented) The method of claim 12, wherein replaying the selected portion comprises:

playing a section of the stored audio stream data for a user-selected period of time at a user-selected speed.

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12. (Previously Presented) The method of claim 1, further comprising:
replaying, at at least one of the destination devices, a selected portion of the
audio stream.
13. (Previously Presented) The method of claim 1, wherein selectively
deleting comprises:
deleting any stored audio stream data local to a user exiting the conference call
based on a determination that the exiting user chooses a delete option; and
saving any stored audio stream data local to the exiting user based on a
determination that the exiting user chooses a save option.
14. (Previously Presented) The method of claim 12, wherein replaying the
selected portion comprises:
playing a section of the audio stream upon recognizing a name associated with a
user.
15. (Original) The method of claim 1, wherein storing data contained in the
audio stream comprises:
recording data contained in the audio stream upon recognizing a name
associated with a user.
16. (Currently Amended) A method comprising:

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establishing a conference call between a plurality of users, including an initiating user;

~~Identifying~~ ~~ascertaining identities of~~ a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

providing the audio stream to at least one of the identified plurality of destination devices; and

storing data contained in the audio stream; and

creating a text transcription of at least a portion of the stored audio stream data,[[:]]

wherein the text transcription includes a pointer to one or more audio files containing non-transcribed portions of the stored audio stream data ~~wherein the text transcription identifies at least one of the plurality of users based on a communication connection established with the at least one user.~~

17. (Currently Amended) The method of claim 16, wherein providing the audio stream comprises:

sending the audio stream to at least one of the identified plurality of destination devices based on a request from a corresponding user.

18. (Currently Amended) The method of claim 16, wherein storing data contained in the audio stream comprises:

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recording data contained in the audio stream local to at least one of the identified
~~plurality of destination devices~~ based on a request from a corresponding user.

19. (Currently Amended) The method of claim 17, wherein storing data
contained in the audio stream comprises:

recording data contained in the sent audio stream local to at least one of the
identified ~~plurality of destination devices~~ based on a request from the corresponding
user.

20. (Original) The method of claim 16, wherein storing data contained in the
audio stream comprises:

recording data contained in the audio stream in a central storage area.

21. (Currently Amended) The method of claim 20, wherein providing the audio
stream comprises:

downloading the audio stream data to at least one of the identified ~~plurality~~
~~of destination devices~~ based on a request from a corresponding user.

22. (Currently Amended) The method of claim 16, further comprising replaying
a selected portion of the stored audio stream data, wherein replaying the selected
portion comprises:

downloading audio stream data corresponding to the selected portion to at least
one of the identified ~~plurality of destination devices~~; and

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playing the downloaded audio stream data.

23. (Previously Presented) A method comprising:

establishing a conference call between a plurality of users, including an initiating user;

ascertaining identities of a plurality of destination devices for a stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

providing the stream to the plurality of destination devices;

storing data contained in the stream;

replaying, at at least one of the destination devices, a selected portion of the stream;

determining whether a user has exited the conference call; and

selectively deleting the stored stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

24. (Previously Presented) A method comprising:

establishing a conference call between a plurality of users, including an initiating user;

providing an audio stream corresponding to the conference call to a plurality of destination devices, the destination devices corresponding to the plurality of users;

storing data contained in the audio stream; and

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selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

25. (Original) The method of claim 24, wherein establishing a conference call comprises:

detecting a conference call event that was previously configured by the initiating user; and

contacting the plurality of users.

26. (Previously Presented) The method of claim 24, further comprising:

retrieving information pertaining to the plurality of users; and

determining the plurality of destination devices based on the retrieved information.

27. (Original) The method of claim 24, wherein providing the audio stream comprises:

converting digitized audio corresponding to the conference call to the audio stream; and

sending the audio stream to the plurality of destination devices.

28. (Original) The method of claim 24, wherein storing the audio stream data comprises:

recording the audio stream data in a central storage area.

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29. (Original) The method of claim 28, wherein storing the audio stream data further comprises:

recording the audio stream data local to at least one of the plurality of destination devices.

30. (Original) The method of claim 24, wherein storing the audio stream data comprises:

recording the audio stream data local to at least one of the plurality of destination devices.

31. (Previously Presented) A method comprising:

receiving, from a service center, an audio stream corresponding to a conference call between a plurality of users including an initiating user;

storing data contained in the received audio stream data;

determining whether a user has exited the conference call; and

selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call,

wherein the service center establishes the conference call between the plurality of users, ascertains identities of a plurality of destination devices for the audio stream corresponding to the conference call, and provides the audio stream data to the plurality of destination devices.

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32. (Original) The method of claim 31, wherein storing the audio stream data comprises:

recording the audio stream data in a local storage area.

33. (Previously Presented) The method of claim 36, wherein replaying the selected portion comprises:

playing a section of the stored audio stream data for a user-selected period of time.

34. (Previously Presented) The method of claim 36, wherein replaying the selected portion comprises:

playing the selected portion at a user-selected speed.

35. (Previously Presented) The method of claim 36, wherein replaying the selected portion comprises:

playing a section of the stored audio stream data for a user-selected period of time at a user-selected speed.

36. (Previously Presented) The method of claim 31, further comprising:
replaying a selected portion of the audio stream data.

37. (Previously Presented) The method of claim 31, wherein selectively deleting comprises:

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deleting any stored audio stream data local to a user exiting the conference call based on a determination that the exiting user chooses a delete option; and
saving any stored audio stream data local to the exiting user based on a determination that the exiting user chooses a save option.

38. (Original) The method of claim 31, wherein storing data contained in the audio stream comprises:

locally recording data contained in the audio stream based on a request from a user.

39. (Original) The method of claim 31, wherein storing data contained in the audio stream comprises:

downloading audio stream data from a central storage area; and
locally recording the audio stream data.

40. (Previously Presented) The method of claim 36, wherein replaying the selected portion comprises:

downloading audio stream data corresponding to the selected portion; and
playing the downloaded audio stream data.

41. (Previously Presented) A system comprising:

means for establishing a conference call between a plurality of users, including an initiating user;

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means for ascertaining identities of a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

means for providing the audio stream to the plurality of destination devices;

means for storing data contained in the audio stream;

means for determining whether a user has exited the conference call; and

means for selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

42. (Original) The system of claim 41, wherein the means for establishing a conference call comprises:

means for detecting a conference call event that was previously configured by the initiating user; and

means for contacting the plurality of users.

43. (Original) The system of claim 42, wherein the means for establishing a conference call further comprises:

means for receiving at least one response from the plurality of users; and

means for bridging calls to devices corresponding to the plurality of users based on the at least one received response.

44. (Original) The system of claim 41, wherein the means for ascertaining identities of a plurality of destination devices comprises:

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means for retrieving information pertaining to the plurality of users; and
means for determining the plurality of destination devices based on the retrieved information.

45. (Original) The system of claim 41, wherein the means for providing the audio stream comprises:

means for connecting an audio digitizing device onto the conference call;
means for digitizing analog audio corresponding to the conference call;
means for converting the digitized audio to the audio stream; and
means for sending the audio stream to the plurality of destination devices.

46. (Original) The system of claim 41, wherein the means for storing data contained in the audio stream comprises:

means for recording the audio stream data in a central storage area.

47. (Original) The system of claim 46, wherein the means for storing data contained in the audio stream further comprises:

means for recording the audio stream data local to at least one of the plurality of destination devices.

48. (Original) The system of claim 41, wherein the means for storing data contained in the audio stream comprises:

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means for recording the audio stream data local to at least one of the plurality of destination devices.

49. (Previously Presented) The system of claim 52, wherein the means for replaying the selected portion comprises:

means for playing a section of the stored audio stream data for a user-selected period of time.

50. (Previously Presented) The system of claim 52, wherein the means for replaying the selected portion comprises:

means for playing the selected portion at a user-selected speed.

51. (Previously Presented) The system of claim 52, wherein the means for replaying the selected portion comprises:

means for playing a section of the stored audio stream data for a user-selected period of time at a user-selected speed.

52. (Previously Presented) The system of claim 41, further comprising:

means for replaying, at at least one of the destination devices, a selected portion of the audio stream data.

53. (Previously Presented) The system of claim 41, wherein the means for selectively deleting comprises:

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means for deleting any audio stream data stored local to a user exiting the conference call based on a determination that the exiting user chooses a delete option; and

means for saving any audio stream data stored local to the exiting user based on a determination that the exiting user chooses a save option.

54. (Previously Presented) The system of claim 52, wherein the means for replaying the selected portion comprises:

means for playing a section of the audio stream upon recognizing a name associated with a user.

55. (Original) The system of claim 41, wherein the means for storing data contained in the audio stream comprises:

means for recording data contained in the audio stream upon recognizing a name associated with a user.

56. (Currently Amended) A system comprising:

means for establishing a conference call between a plurality of users, including an initiating user;

means for ~~identifying~~ ascertaining ~~identities~~ of a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

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means for providing the audio stream to at least one of the identified plurality of
destination devices; and

means for storing data contained in the audio stream; and

means for creating a text transcription of at least a portion of the stored audio
stream data.[:]]

wherein the text transcription includes a pointer to one or more audio
files containing non-transcribed portions of the stored audio stream data.~~wherein the~~
~~text transcription identifies at least one of the plurality of users based on a~~
~~communication connection established with the at least one user.~~

57. (Currently Amended) The system of claim 56, wherein the means for
providing the audio stream comprises:

means for sending the audio stream to at least one of the identified plurality of
destination devices based on a request from a corresponding user.

58. (Currently Amended) The system of claim 56, wherein the means for
storing data contained in the audio stream comprises:

means for recording data contained in the audio stream local to at least one of
the identified plurality of destination devices based on a request from a corresponding
user.

59. (Currently Amended) The system of claim 57, wherein the means for
storing data contained in the audio stream comprises:

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means for recording data contained in the sent audio stream local to at least one of the identified plurality of destination devices based on a request from the corresponding user.

60. (Original) The system of claim 56, wherein the means for storing data contained in the audio stream comprises:

means for recording data contained in the audio stream in a central storage area.

61. (Currently Amended) The system of claim 60, wherein the means for providing the audio stream comprises:

means for downloading the audio stream data to at least one of the identified plurality of destination devices based on a request from a corresponding user.

62. (Currently Amended) The system of claim 56, further comprising means for replaying a selected portion of the stored audio stream data, wherein the means for replaying the selected portion comprises:

means for downloading audio stream data corresponding to the selected portion to at least one of the identified plurality of destination devices; and

means for playing the downloaded audio stream data.

63. (Previously Presented) A system comprising:

means for establishing a conference call between a plurality of users, including an initiating user;

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means for ascertaining identities of a plurality of destination devices for a stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

means for providing the stream to the plurality of destination devices;

means for storing data contained in the stream;

means for determining whether a user has exited the conference call; and

means for selectively deleting the stored stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

64. (Previously Presented) An apparatus comprising:

means for establishing a conference call between a plurality of users, including an initiating user;

means for providing an audio stream corresponding to the conference call to a plurality of destination devices, the destination devices corresponding to the plurality of users;

means for storing data contained in the audio stream;

means for determining whether a user has exited the conference call; and

means for selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

65. (Original) The apparatus of claim 64, wherein the means for establishing a conference call comprises:

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means for detecting a conference call event that was previously configured by the initiating user; and

means for contacting the plurality of users.

66. (Previously Presented) The apparatus of claim 64, further comprising:

means for retrieving information pertaining to the plurality of users; and

means for determining the plurality of destination devices based on the retrieved information.

67. (Original) The apparatus of claim 64, wherein the means for providing the audio stream comprises:

means for converting digitized audio corresponding to the conference call to the audio stream; and

means for sending the audio stream to the plurality of destination devices.

68. (Original) The apparatus of claim 64, wherein the means for storing the audio stream data comprises:

means for recording the audio stream data in a central storage area.

69. (Original) The apparatus of claim 68, wherein the means for storing the audio stream data further comprises:

means for recording the audio stream data local to at least one of the plurality of destination devices.

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70. (Original) The apparatus of claim 64, wherein the means for storing the audio stream data comprises:

means for recording the audio stream data local to at least one of the plurality of destination devices.

71. (Previously Presented) An apparatus comprising:

means for receiving, from a service center, an audio stream corresponding to a conference call between a plurality of users including an initiating user;

means for storing data contained in the received audio stream;

means for determining whether a user has exited the conference call; and

means for selectively deleting the stored audio stream data based on a determination that a user has exited the conference call, while the conference call is ongoing,

wherein the service center establishes the conference call between the plurality of users, ascertains identities of a plurality of destination devices for the audio stream corresponding to the conference call, and provides the audio stream to the plurality of destination devices.

72. (Original) The apparatus of claim 71, wherein the means for storing the audio stream data comprises:

means for recording the audio stream data in a local storage area.

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73. (Previously Presented) The apparatus of claim 76, wherein means for replaying the selected portion comprises:

means for playing a section of the stored audio stream data for a user-selected period of time.

74. (Previously Presented) The apparatus of claim 76, wherein the means for replaying the selected portion comprises:

means for playing the selected portion at a user-selected speed.

75. (Previously Presented) The apparatus of claim 76, wherein the means for replaying the selected portion comprises:

means for playing a section of the stored audio stream data for a user-selected period of time at a user-selected speed.

76. (Previously Presented) The apparatus of claim 71, further comprising:

means for replaying a selected portion of the audio stream data.

77. (Previously Presented) The apparatus of claim 71, wherein the means for selectively deleting comprises:

means for deleting any audio stream data stored local to a user exiting the conference call based on a determination that the exiting user chooses a delete option;
and

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means for saving any audio stream data stored local to the exiting user based on a determination that the exiting user chooses a save option.

78. (Original) The apparatus of claim 71, wherein the means for storing data contained in the audio stream comprises:

means for locally recording data contained in the audio stream based on a request from a user.

79. (Original) The apparatus of claim 71, wherein the means for storing data contained in the audio stream comprises:

means for downloading audio stream data from a central storage area; and
means for locally recording the audio stream data.

80. (Previously Presented) The apparatus of claim 76, wherein the means for replaying the selected portion comprises:

means for downloading audio stream data corresponding to the selected portion;
and
means for playing the downloaded audio stream data.

81. (Previously Presented) A computer-readable medium containing instructions for performing a method comprising:

establishing a conference call between a plurality of users, including an initiating user;

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ascertaining identities of a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

providing the audio stream to the plurality of destination devices;

storing data contained in the audio stream;

determining whether a user has exited the conference call; and

selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

82. (Previously Presented) A computer-readable medium containing instructions for performing a method comprising:

establishing a conference call between a plurality of users, including an initiating user;

providing an audio stream corresponding to the conference call to a plurality of destination devices, the destination devices corresponding to the plurality of users;

storing data contained in the audio stream;

determining whether a user has exited the conference call; and

selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call.

83. (Previously Presented) A computer-readable medium containing instructions for performing a method comprising:

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receiving, from a service center, an audio stream corresponding to a conference call between a plurality of users including an initiating user;

storing data contained in the received audio stream data;

determining whether a user has exited the conference call; and

selectively deleting the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call,

wherein the service center establishes the conference call between the plurality of users, ascertains identities of a plurality of destination devices for the audio stream corresponding to the conference call, and provides the audio stream to the plurality of destination devices.

84. (Previously Presented) A system comprising:

a service center operable to establish a conference call between a plurality of users, including an initiating user, and to ascertain identities of a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

an audio streaming server operable to provide the audio stream to the plurality of destination devices; and

a memory that stores data contained in the audio stream,

wherein the stored audio stream data is selectively deleted, while the conference call is ongoing, based on a determination that a user has exited the conference call, and at least one of the destination devices is operable to replay a selected portion of the audio stream data, while the conference call is ongoing.

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85. (Previously Presented) An apparatus comprising:

a first server operable to establish a conference call between a plurality of users, including an initiating user, and to ascertain identities of a plurality of destination devices for an audio stream corresponding to the conference call, the destination devices corresponding to the plurality of users;

a second server operable to provide the audio stream to the plurality of destination devices; and

a memory that stores data contained in the audio stream,

wherein the stored audio stream data is selectively deleted, while the conference call is ongoing, based on a determination that a user has exited the conference call.

86. (Previously Presented) An apparatus comprising:

a memory having a program that: receives, from a service center, an audio stream corresponding to a conference call between a plurality of users including an initiating user; stores data contained in the received audio stream; replays a selected portion of the audio stream data, while the conference call is ongoing; and selectively deletes the stored audio stream data, while the conference call is ongoing, based on a determination that a user has exited the conference call, wherein the service center establishes the conference call between the plurality of users, ascertains identities of a plurality of destination devices for the audio stream corresponding to the conference call, and provides the audio stream to the plurality of destination devices; and

a processor that runs the program.